

SF1626 Calculus in Several Variables

$$|\bar{x}| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2}$$

$$\bar{x} \cdot \bar{y} = x_1 y_1 + x_2 y_2 + \dots + x_n y_n$$

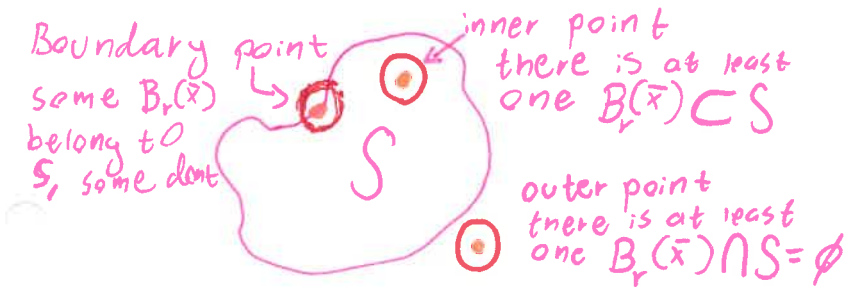
$$\bar{x}, \bar{y} \in \mathbb{R}^3$$

$$\bar{x} \times \bar{y} = \begin{bmatrix} x_2 y_3 - x_3 y_2 \\ x_3 y_1 - x_1 y_3 \\ x_1 y_2 - x_2 y_1 \end{bmatrix}$$

Surroundings \bar{x} : $B_r(\bar{x}) = \{\bar{a} \in \mathbb{R}^n : |\bar{x} - \bar{a}| < r\}$

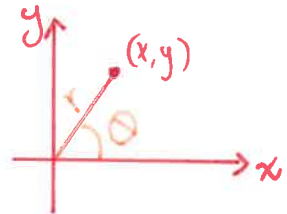
Open Set: $\forall \bar{x} \in S \exists B_r(\bar{x})$ for $r > 0$ "every point in set has a surrounding"

Closed Set: S is closed if S' (complement) is open set.



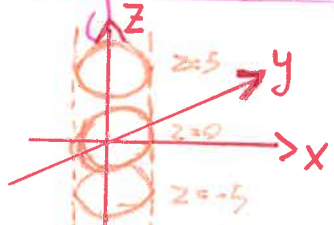
Polar Coordinates

$$x = r \cos \theta \quad y = r \sin \theta$$



$$r = \sqrt{x^2 + y^2} \quad \theta = \tan^{-1}\left(\frac{y}{x}\right)$$

Cylindric Coordinates Spherical Coordinates

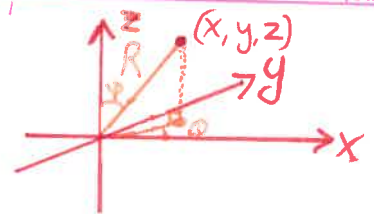


$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = z$$

$$r = \sqrt{x^2 + y^2} \quad \theta = \tan^{-1}\left(\frac{y}{x}\right)$$



$$x = R \sin \phi \cos \theta$$

$$y = R \sin \phi \sin \theta$$

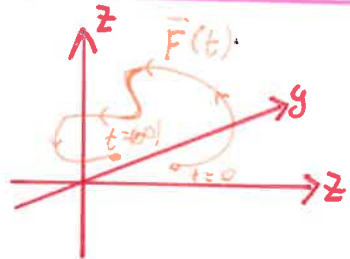
$$z = R \cos \phi$$

$$R = \sqrt{x^2 + y^2 + z^2}$$

$$\phi = \tan^{-1}\left(\frac{\sqrt{x^2 + y^2}}{z}\right) \quad (0, \pi)$$

$$\theta = \tan^{-1}\left(\frac{y}{x}\right) \quad (0, 2\pi)$$

Vectorfunction with 1 variable



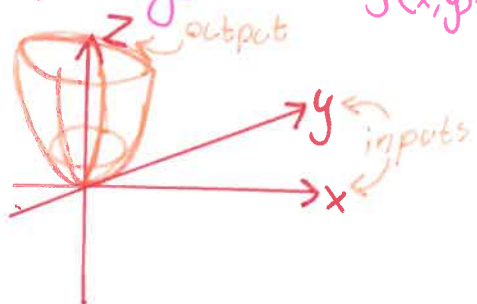
$$\vec{F}(t) = (x(t), y(t), z(t))$$

$$\vec{F}'(t) = \lim_{h \rightarrow 0} \frac{\vec{F}(t+h) - \vec{F}(t)}{h}$$

$$= (x'(t), y'(t), z'(t))$$

Multivariable Real Functions

$$f(x, y) = z \quad f(x, y) = x^2 + y^2$$

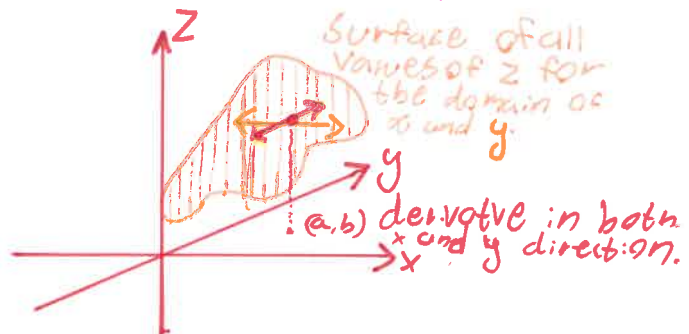


Continuous at point (a, b):

$$\lim_{(x, y) \rightarrow (a, b)} f(x, y) = f(a, b)$$

Partial derivatives

Derivation can be done with respect to different variables.



$$z = f(x, y)$$

Differentiation Rules

$$u(t), v(t) \in \mathbb{V} \quad \lambda \in \mathbb{R}$$

$$a) \frac{d}{dt}(u(t) + v(t)) = u'(t) + v'(t)$$

$$b) \frac{d}{dt}(\lambda(t)u(t)) = \lambda'(t)u(t) + \lambda(t)u'(t)$$

$$c) \frac{d}{dt}(u(t) \cdot v(t)) = u'(t) \cdot v(t) + u(t) \cdot v'(t)$$

$$d) \frac{d}{dt}(u(t) \times v(t)) = u'(t) \times v(t) + u(t) \times v'(t)$$

$$e) \frac{d}{dt}(u(\lambda(t))) = \lambda'(t) u'(\lambda(t))$$

$$f^*) \frac{d}{dt}|u(t)| = \frac{u(t) \cdot u'(t)}{|u(t)|}$$

* $u(t) \neq 0$

$$\frac{\partial f}{\partial x}(a, b) = \lim_{h \rightarrow 0} \frac{f(a+h, b) - f(a, b)}{h}$$

$$\frac{\partial f}{\partial y}(a, b) = \lim_{k \rightarrow 0} \frac{f(a, b+k) - f(a, b)}{k}$$

$$\text{IF } \lim_{(x, y) \rightarrow (a, b)} f(x, y) = f(a, b)$$

then f is continuous at (a, y)

"Product" rule

"chain" rule

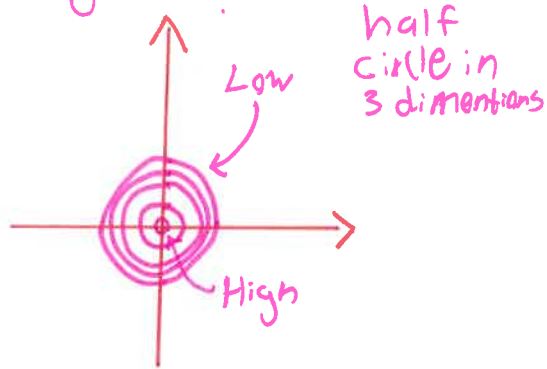
Closed/Open/Intersecting

The curve $r(t); (a \leq t \leq b)$ is closed if $r(a) = r(b)$ else it is open.

if at any other point $r(x) = r(y)$ then the curve is self-intersecting $x \neq y$

Level Curve

view the topdown and draw lines of equal heights (contour lines)



Arc length

The length of an arc is the derivative of the function.

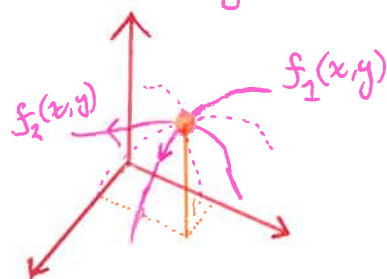
$$S = \int_a^b v(t) dt$$

Partial Derivatives

Given a function $f(x,y)$ the first partial derivative are:

$$f_1(x,y) = \frac{\partial}{\partial x} (f(x,y)) \text{ respect to } x$$

$$f_2(x,y) = \frac{\partial}{\partial y} (f(x,y)) \text{ respect to } y$$



Tangent Plane

The two partial derivatives at a point (x,y,z) of $f(x,y)$ can be used to find tangent vectors and thus a tangent plane using the vectors:

$$T_1 = \begin{bmatrix} 0 \\ 1 \\ f_2(a,b) \end{bmatrix} \quad T_2 = \begin{bmatrix} 1 \\ 0 \\ f_1(a,b) \end{bmatrix}$$

Thus the equation of the Plane is:

$$Z = f(a,b) + f_1(a,b)(x-a) + f_2(a,b)(y-b)$$

Normal vectors

If we know the two tangent lines the cross product can be used to find a Normal line to the point.

$$\vec{n} = T_1 \times T_2 = \begin{bmatrix} 0 \\ 1 \\ f_2(a,b) \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \\ f_1(a,b) \end{bmatrix} = f_1(a,b)\mathbf{i} + f_2(a,b)\mathbf{j} - \mathbf{k}$$
$$\vec{n} = \begin{bmatrix} f_1(a,b) \\ f_2(a,b) \\ -1 \end{bmatrix}$$

Higher Order Derivatives

Since there is more than one derivative for functions with more than one variable there is more than one derivative for each derivative. Multiple derivatives of the same variable are called Pure while others are called Mixed.

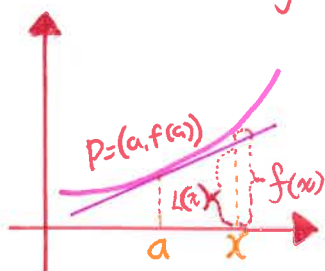
$$\left. \begin{aligned} \frac{\partial^2}{\partial x^2} &= f_{xx}(x,y) \\ \frac{\partial}{\partial y^2} &= f_{yy}(x,y) \end{aligned} \right\} \text{Pure}$$

$$\left. \begin{aligned} \frac{\partial^2}{\partial x \partial y} &= f_{xy}(x,y) \\ \frac{\partial^2}{\partial y \partial x} &= f_{yx}(x,y) \end{aligned} \right\} \text{Mixed}$$

Linear Approximation

The linearization of the function $f(x,y)$ is:

$$f(x,y) \approx L(x,y) = f(a,b) + f_{x_1}(a,b)(x-a) + f_{x_2}(a,b)(x-b)$$



Equality of Mixed Parts

The order does not matter if the derivatives are continuous around a neighbourhood of the point you are deriving.

Laplace Equation

Given a function $f(x)$ the second derivative $\frac{\partial^2 z}{\partial x^2} + \frac{\partial^2 z}{\partial y^2} = 0$ is the Laplace equation.

If f fulfils the Laplace equation it is called Harmonic.

Chain Rule

$z = f(x,y)$ and f is continuous and x,y are dependent on t then:

$$\frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial t}$$

Differentiability

The function $f(x,y)$ with two variables is differentiable at the point (a,b) if:

$$\lim_{(h,k) \rightarrow (0,0)} \frac{f(a+h,b+k) - f(a,b) - h f_{x_1}(a,b) - k f_{x_2}(a,b)}{\sqrt{h^2 + k^2}} = 0$$

Function from \mathbb{R}^n to \mathbb{R}^m

given $f = (f_1, f_2, f_3 \dots f_m)$
depending on $(x_1, x_2 \dots x_n)$

Then f maps $\mathbb{R}_n \rightarrow \mathbb{R}_m$

The $n \times m$ derivatives $Df(x)$
can be represented in a
 $m \times n$ Jacobian Matrix.

$$Df(x) = \begin{pmatrix} \frac{\partial y_1}{\partial x_1} & \frac{\partial y_1}{\partial x_2} & \dots & \frac{\partial y_1}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial y_m}{\partial x_1} & \frac{\partial y_m}{\partial x_2} & \dots & \frac{\partial y_m}{\partial x_n} \end{pmatrix}$$

Multiplying with a $d\vec{x}$
can be done to find $d\vec{y}$

Implicit Functions

When we have a function
of $f(x, y)$ we can express
 y in terms of x to
get an implicit function.

$$F(x, y(x)) = f(x, y)$$

This works given that

$$f_x(a, b) \neq 0$$

since

$$\frac{dy}{dx} \Big|_a = - \frac{F_x(a, b)}{F_y(a, b)}$$

Implicit Function Theorem

① Given n equations with $n+m$ variables

$$\begin{cases} x_1 + x_2 \dots x_n \dots x_{n+m} = 0 \\ x_1 + x_2 \dots \dots \dots = 0 \\ \vdots \\ x_1 + x_2 \dots \dots \dots = 0 \end{cases} \begin{matrix} F_1 \\ \vdots \\ F_n \end{matrix}$$

② And a point $P = (a_1, \dots, a_n, \dots, a_{n+m})$

③ And all functions have continuous
Partial derivatives w.r.t. respect to each
variable near point P

④ Finally suppose:

$$\frac{\partial(F_1, \dots, F_n)}{\partial(x_{n+1}, x_{n+2}, \dots, x_{n+m})} \Big|_{P_0} \neq 0$$

Composition of Functions

The chainrule can be formed with
the product of Jacobian matrices.

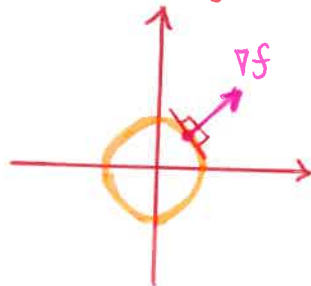
$$D(g \circ f)(x) = Dg(f(x)) \cdot Df(x)$$

This exactly mimics the single variable
calculus.

Gradient Function ∇

At the point (x, y) the gradient function ∇
is defined as:

$$\nabla f(x, y) = \text{grad } f(x, y) = f_1(x, y)\mathbf{i} + f_2(x, y)\mathbf{j}$$



∇f is normal to the
tangent at the point.
and the direction represents
the direction of the
max rate of change of
 f , also defined by $|\nabla f|$

It is also true that if $|\mathbf{u}| = 1$ then

$$D_{\mathbf{u}} f(x, y) = \mathbf{u} \cdot \nabla f(x, y)$$

Jacobian Determinant

Given the two functions $u = u(x, y)$ $v = v(x, y)$ the
Jacobian determinant is:

$$\frac{\partial(u, v)}{\partial(x, y)} = \begin{vmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{vmatrix} = \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}$$

THEN:

The system can be solved for
 $(x_{n+1}, x_{n+2}, x_{n+3} \dots x_{n+m})$ as a
function of (x_1, \dots, x_n)
such that:

$$\phi_j(x_1, x_2, x_3 \dots x_n) = a_{n+i} \quad \phi_j \text{ being one of these func}$$

Moreover:

$$\frac{\partial \phi_i}{\partial x_j} = \frac{\partial x_{n+i}}{\partial x_j} = \frac{-\frac{\partial(F_1, \dots, F_n)}{\partial(x_{n+1}, \dots, x_{n+m})}}{\frac{\partial(F_1, \dots, F_n)}{\partial(x_{n+1}, \dots, x_{n+m})}}$$

Extreme Values

a function $f(x,y)$ can have an extreme value at point (a,b) iff one of the following applies.

- a critical point satisfying $\nabla f(a,b) = 0$
- a singular point where $\nabla f(a,b)$ is nonexistent
- a boundary point of the domain of f .

If f is continuous and its domain is both closed and unbounded then there must be an extreme value in f where $f(x,y)$ takes on a max, and min value.

Second Derivative Test

Suppose $\bar{a} = (a_1, a_2, \dots, a_n)$ is a critical point of $f(x_1, x_2, \dots, x_n)$ and f is continuous in a neighbourhood around \bar{a} . Then the Hessian Matrix is:

$$H(\bar{x}) = \begin{pmatrix} f_{11}(\bar{x}) & f_{12}(\bar{x}) & \dots & f_{1n}(\bar{x}) \\ \vdots & \vdots & \ddots & \vdots \\ f_{n1}(\bar{x}) & f_{n2}(\bar{x}) & \dots & f_{nn}(\bar{x}) \end{pmatrix}$$

Since $f_{12} = f_{21}$, because of the continuity the matrix is symmetrical.

- $H(a)$ is positive definite $\rightarrow f$ has a local minimum at a
- $H(a)$ is negative definite $\rightarrow f$ has a local maximum at a
- $H(a)$ is indefinite a is a saddle point
- $H(a)$ is not 1), 2) or 3) no information is given by this test.

Taylor Formula.

like in single variable calculus Taylor's equation can be used to approximate a surface in three dimension but also in higher dimensions around a point (a,b) . With decreasing accuracy as you travel away from the point (a,b) The resulting formula is always a polynomial.

The error of the formula is proportional to:

$$\text{error} \sim O\left(\sqrt{(x-a)^2 + (y-b)^2}^3\right)$$

Critical Points

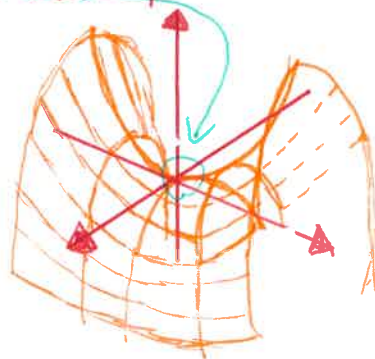
A critical point can either be a local minimum, maximum or a saddle point. To find which type the Δf can be used.

$$\Delta f = f(a+h, b+k) - f(a,b)$$

$$\Delta f \leq 0 \quad \forall \text{small } h, k \Rightarrow \text{Maximum}$$

$$\Delta f \geq 0 \quad \forall \text{small } h, k \Rightarrow \text{Minimum}$$

if Δf is both positive and negative it is a saddle point



Positive/Negative/Indefinite matrix

If all eigenvalues of the matrix is positive/negative the matrix is Positive/negative definite.

If there is a mix of positive and negative it is indefinite.

If there is any amount of 0 the matrix is none of the above.

$$f(a,b) \approx f(a,b) + \frac{\partial f}{\partial x}(a,b)(x-a) + \frac{\partial f}{\partial y}(a,b)(y-b) + \frac{1}{2!} \left(\frac{\partial^2 f}{\partial x^2}(a,b)(x-a)^2 + 2 \frac{\partial^2 f}{\partial y \partial x}(a,b)(x-a)(x-b) + \frac{\partial^2 f}{\partial y^2}(a,b)(y-b)^2 \right)$$

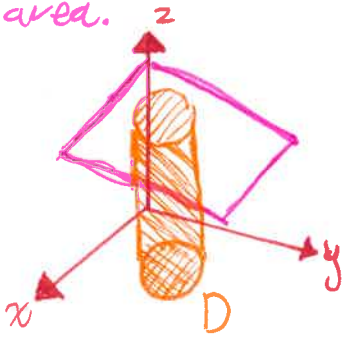
Extreme Values w/t restrictions

given a function f with a restricted domain. Extreme values are found by:

- 1) Find critical/singular points inside of the domain of f
- 2) Parametrize the boundary of the domain (into pieces if necessary) and express f as a function of this.
- 3) evaluate the points found in 1 & 2.

Double Integrals

Instead of finding area under a curve, double integrals find the volume under an area.



$$\iint_D f(x,y) dx dy$$

f is continuous on a closed bounded domain D .

Integration over simples

given $f(x,y)$ is continuous

- 1) in a y simple domain D : given by $a \leq x \leq b$, $c(x) \leq y \leq d(x)$

$$\iint_D f(x,y) = \int_a^b \int_{c(x)}^{d(x)} f(x,y) dy dx$$

Lagrange Multipliers

When the range is limited rather than the domain the Lagrange function is used. It works by finding the point on the curve with a derivative tangent to the restriction.

$$L(x,y,\lambda) = \underbrace{f(x,y)}_{\text{function to maximize}} + \underbrace{\lambda g(x,y)}_{\text{Lagrange multiplier function of the restricted range}}$$

When all derivatives are equal to zero, (x,y) are maximized in $f(x,y)$ restricted on $g(x,y)=0$

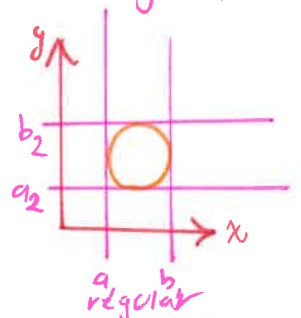
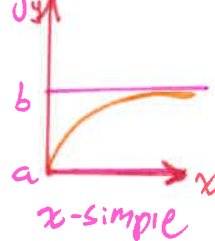
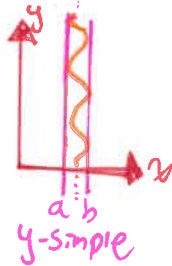
$$\frac{\partial L}{\partial x} = \frac{\partial L}{\partial y} = \frac{\partial L}{\partial \lambda} = 0$$

This can be extended to more constraints by introducing more variables and functions to L

x/y simple

a domain D in \mathbb{R}^2 is y -simple if all values can be restricted between $x=a$ and $x=b$. vice versa for x -simple.

If a domain is both x - and y -simple the domain is regular.



all continuous functions are integrable over a regular domain.

- 2) in an x -simple domain D given by $c \leq y \leq d$ and $a(y) \leq x \leq b(y)$

$$\iint_D f(x,y) = \int_c^d \int_{a(y)}^{b(y)} f(x,y) dx dy$$

Mean Value Theorem

$f(x, y)$ is continuous on the bounded closed connected set D , then a point (x_0, y_0) such that:

$$\iint_D f(x, y) dA = f(x_0, y_0) \times D \text{ area}$$

mean value of f over D

$$\bar{f} = \frac{1}{\text{Area of } D} \iint_D f(x, y) dA$$

Variable change

Polar Coordinates is just one very useful example of a base change of variables, but it can be done on any function that bijectively maps onto x and y .

$$x = x(u, v) \quad y = y(u, v)$$

Thus x and y also can map onto u, v

$$u = u(x, y) \quad v = v(x, y)$$

This method however must also account for the new rate of change of u, v compared to $dy dx$. This happens to be the Determinant of the Jacobian matrix of dA .

$$dA = dx dy = \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv$$

This means, in general:

$$\iint_D f(x, y) dx dy = \iint_S g(u, v) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv$$

$$f(u(x), v(y)) = g(u, v)$$

Polar Coordinates

In many scenarios using polar coordinates is easier than rectangular coordinates. Then x, y must be substituted.

$$x = r \cos \theta \quad y = r \sin \theta$$

$$x^2 + y^2 = r^2 \quad \frac{y}{x} = \tan \theta$$

$$dx dy = dA = r dr d\theta$$

This strategy is used to solve the following.

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

Triple Integrals

extending calculus to three variables from two is quite straightforward. Instead of finding a volume, a 4d hypervolume is found.

Variable change (3 integrals)

Similar to change in 2 dimensions a function $x = x(u, v, w)$, $y = y(u, v, w)$, $z = z(u, v, w)$ needs to be formed. Similarly the new rate of change needs to be accounted for.

$$dV = dx dy dz = \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| du dv dw$$

In general

$$\iiint_D f(x, y, z) dx dy dz = \iiint_S g(u, v, w) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| du dv dw$$

Spherical coordinates

in a triple integral a variable change to spherical coordinates is very useful.

$$x = R \sin \phi \cos \theta \quad dV = dx dy dz = R^2 \sin \phi dR d\phi d\theta$$

$$y = R \sin \phi \sin \theta$$

$$z = R \cos \phi$$

Derives to:

$$x^2 + y^2 + z^2 = R^2$$

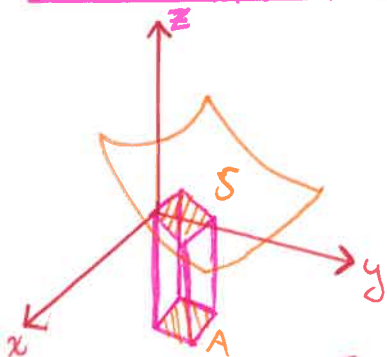
$$r = \sqrt{x^2 + y^2} = R \sin \phi$$

$R = \text{radius} \in \mathbb{R}$

$\phi = z \text{ axis angle} \in [0, \pi]$

$\theta = \text{polar angle} \in [0, 2\pi]$

Surface Area in 3D



$$dS = \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA$$

$$\Rightarrow S = \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA$$

Vector Fields

A function whose domain and range are subsets of \mathbb{R}^3 is called a vector field. A vector is assigned to each point in the field. This is done with the function F

$$F(x, y, z) = F_1(x, y, z)\mathbf{i} + F_2(x, y, z)\mathbf{j} + F_3(x, y, z)\mathbf{k}$$

* components, not partials

They are considered smooth if each component has a continuous partial derivative.

Field Lines

given a field in any \mathbb{R}^n field lines are parallel to the field F but lack magnitude



Conservative Fields

Every gradient of a scalar field is a vector field but not every vector field has a scalar field.

$$F(x, y, z) = \nabla \phi(x, y, z) = \frac{\partial \phi}{\partial x}\mathbf{i} + \frac{\partial \phi}{\partial y}\mathbf{j} + \frac{\partial \phi}{\partial z}\mathbf{k}$$

If this is true, F is a conservative field in a domain D

It is true for all conservative fields that:

$$\frac{\partial}{\partial y} F_1(x, y) = \frac{\partial}{\partial x} F_2(x, y)$$

Sources, Sinks & Dipoles

Sources add potential to a vector field, sinks remove the potential. Dipoles are systems of both sinks and sources.

Connected & simply connected domain

Connected \Rightarrow every point in D is connected to every other point.
Simply connected \Rightarrow connected and no holes.



simply connected



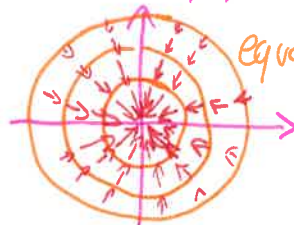
connected



not connected

Equipotential Surface

Surfaces of equal potential for a field are called equipotential surfaces.



Equipotential surfaces.

Line Integrals

describes the length of an arc evaluated by:

$$\int_C f(x, y, z) ds = \int_a^b f(\vec{r}(t)) \left| \frac{d\vec{r}}{dt} \right| dt$$

for vector fields this extends to

$$\int_C \vec{F} \cdot d\vec{r} = \int_C F_1(x, y, z) dx + F_2(x, y, z) dy + F_3(x, y, z) dz$$

If the curve is closed it is often indicated by

$$\oint \vec{F} \cdot d\vec{r}$$

Independence of Path

Let D be an open connected Domain
Let F be a smooth vector field defined on D . Then it is equivalent:

- 1) F is conservative in D
- 2) $\oint_C F \cdot dr = 0$ for every piecewise smooth closed curve C in D
- 3) between any two points in D $\int_C F \cdot dr$ has the same value for every piecewise smooth curve.

Line Integral in Vector field

This is essentially doing the dot product of a line in a field with the field vectors. This time the vector of the input with respect to \hat{i} \hat{j} \hat{k} are dotted with a line.

$$F(x, y, z) = P(x, y, z)\hat{i} + Q(x, y, z)\hat{j} + R(x, y, z)\hat{k}$$

$$\vec{r}(t) = \begin{bmatrix} r_x(t) \\ r_y(t) \\ r_z(t) \end{bmatrix} \text{ The path taken through } F$$

$$\hat{T}(t) = \begin{bmatrix} r_x'(t) \\ r_y'(t) \\ r_z'(t) \end{bmatrix} \cdot \frac{1}{\frac{d\vec{r}}{dt}} = \frac{d\vec{r}}{dt} \text{ The direction vector of } \vec{r} \text{ at any time } t.$$

Line integral conservative field

because of the definition on the left. the integral of a line in a conservative field is:

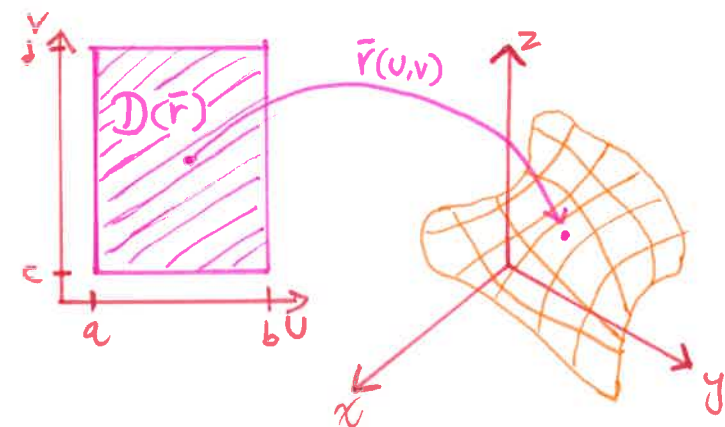
$$\int_C F \cdot dr = \int_C d\phi = \phi(P_1) - \phi(P_2)$$

$$\begin{aligned} \int_C F \cdot d\vec{r} &= \int_{t=a}^{t=b} F \cdot \frac{d\vec{r}}{dt} dt \\ &= \int_{t=a}^{t=b} \left(P(r_x(t), r_y(t), r_z(t)) \cdot \frac{dx}{dt} \right. \\ &\quad \left. + Q(r_x(t), r_y(t), r_z(t)) \cdot \frac{dy}{dt} \right. \\ &\quad \left. + R(r_x(t), r_y(t), r_z(t)) \cdot \frac{dz}{dt} \right) dt \end{aligned}$$

Parametric Surfaces

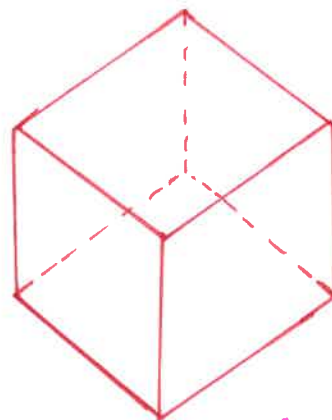
in 3D-space a parametric surface is a function \vec{r} defined on a rectangle given by $a \leq u \leq b$ and $c \leq v \leq d$ in the uv plane as the values in \mathbb{R}^3

$$\vec{r}(u, v) = x(u, v)\hat{i} + y(u, v)\hat{j} + z(u, v)\hat{k}$$



Composite surfaces

Two or more surfaces can be joined to form a composite surface. The surfaces must be joined together at their boundaries. Closed surfaces have no edges, i.e. cannot be joined



Composite shape of 6 sides

Surface Integrals

The surface integral finds the Area of a parametric surface. For now this involves the sum of planes section that can approximate the surface.

Let S_i be a part of the surface S . Then the Riemann sum of the function $f(x, y, z)$ is:

$$R_n = \sum_{i=1}^n f(x_i, y_i, z_i) \cdot \Delta S_i \quad \text{where } \Delta S_i \text{ is the area of } S_i$$

Normal vector to Smooth \mathcal{S}

Since any point on the surface has two tangent vectors in the form $\frac{\partial \vec{r}}{\partial u}$ and $\frac{\partial \vec{r}}{\partial v}$, their cross product must be normal to the surface.

$$\vec{n} = \frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v}$$

$$= \frac{\partial(y, z)}{\partial(u, v)} \hat{i} + \frac{\partial(z, x)}{\partial(u, v)} \hat{j} + \frac{\partial(x, y)}{\partial(u, v)} \hat{k}$$

Also the so called area element is then given by:

$$dS = |\vec{n}| du dv$$

Thus the area of \mathcal{S} is the infinite sum of dS , i.e. the integral.

$$\text{Area of } \mathcal{S} = \iint_{\mathcal{S}} dS$$

Area over a function is thus.

$$\iint_{\mathcal{S}} f(x, y, z) \cdot dS = \iint_D f(\vec{r}(u, v)) |\vec{n}| du dv$$

$$= \iint_D f(x(u, v), y(u, v), z(u, v)) \cdot \sqrt{\left(\frac{\partial(y, z)}{\partial(u, v)}\right)^2 + \left(\frac{\partial(z, x)}{\partial(u, v)}\right)^2 + \left(\frac{\partial(x, y)}{\partial(u, v)}\right)^2} du dv$$

Smooth Surfaces

A set \mathcal{S} in \mathbb{R}^3 is a smooth surface if any point p in \mathcal{S} has a neighborhood (N) that is the domain of a function $g(x, y, z)$ satisfying.

$$1) N \cap \mathcal{S} = \{\vec{Q} \in N \mid g(\vec{Q}) = 0\}$$

$$2) \nabla g(\vec{Q}) \neq \vec{0} \quad \forall \vec{Q} \in N \cap \mathcal{S}$$

This must be true for any interior point.

For surfaces that cannot be parametrized easily, the area element dS can be found

$$dS = \frac{|\vec{n}|}{|\vec{n} \cdot \hat{k}|} dx dy = \frac{|\vec{n}|}{|\vec{n} \cdot \hat{k}|} dx dy \quad \text{where } \hat{k} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Where γ is the angle between \vec{n} and the positive z axis.

If a surface \mathcal{S} with equation $G(x, y, z) = 0$ The normal vector \vec{n} can be found by:

$$\vec{n} = \nabla G(x, y, z)$$

Since $\vec{n} \cdot \hat{k} = G_z$ then

$$dS = \frac{|\nabla G|}{|G_z|} \frac{|\vec{n}|}{|\vec{n} \cdot \hat{k}|} dx dy$$

General Case for Spheres

The area element of a sphere can be generalized by:

sphere of radius $R = a$

$$dS = a^2 \sin \phi \, d\phi \, d\theta$$

Oriented Surfaces

A smooth surface \mathcal{S} is said to be orientable if there exists a unit vector field $\hat{N}(p)$ such that any point p on \mathcal{S} the value of $\hat{N}(p)$ is normal to \mathcal{S} . $\hat{N}(p)$ must be continuous. The side \hat{N} points to is the positive side. An oriented surface is the combination of the field and smooth surface.

Not every surface composition can be oriented. The rotation with the righthand rule must be opposite at the edges

Finding Flux of Vectorfield across Surface

The flux is the sum of all vectors flowing into/out of a surface from a vectorfield dotted with the normal to the field.

$$\text{Flux} = \iint_{\mathcal{S}} \vec{F}(x,y,z) \cdot \hat{N}(x,y,z) dS$$

If the equation for the surface is implicit with reference to another variable. $z = f(x,y)$ then:

$$\hat{N} = \pm \frac{-\frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \hat{k}}{\sqrt{1 + \left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}}$$

Thus:

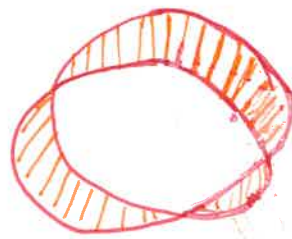
$$d\vec{S} = \hat{N} dS = \pm \left(-\frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \hat{k} \right) dx dy$$

Curl

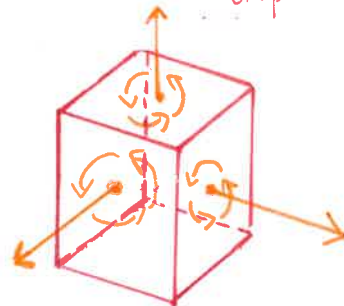
Curl of a vectorfield is also a vector. it is proportional to the rotation of the vectors in the field.

$$\begin{aligned} \text{Curl } F = \nabla \times F &= \left(\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) \hat{i} \\ &+ \left(\frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) \hat{j} \\ &+ \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \hat{k} \end{aligned}$$

Non orientable



Möbius strip



orientable

Gradient

First order information of rate of change, of a scalar field.

$$\text{grad } f(x,y,z) = \nabla f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$$

Divergence

Since a field of vectors has more than one gradient for each component of their vectors. More complex ways of analysis is needed.

$$\text{div } F = \nabla \cdot F = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z}$$

in this case F_1, F_2, F_3 are each component of F and the divergence is a scalar.

In 2D

$$\text{div } F = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y}$$

$$\text{Curl } F = \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \hat{k}$$

Interpretation of Div

Divergence can be thought of as the total flux going away from a single point or an infinitely small circle around a point.

$$\text{div } F(P) = \lim_{\epsilon \rightarrow 0^+} \frac{3}{4\pi\epsilon^3} \oint F \cdot \hat{N} ds$$

where \hat{N} is normal to the sphere.

Identities

Let ϕ, ψ be two scalar fields

Let \vec{F}, \vec{G} be two vector fields

Smooth with partial derivatives.

a) $\nabla(\phi\psi) = \phi\nabla\psi + \psi\nabla\phi$ product rule

b) $\nabla \cdot (\phi\vec{F}) = (\nabla\phi) \cdot \vec{F} + \phi(\nabla \cdot \vec{F})$

c) $\nabla \times (\phi\vec{F}) = (\nabla\phi) \times \vec{F} + \phi(\nabla \times \vec{F})$

d) $\nabla \cdot (\vec{F} \times \vec{G}) = (\nabla \times \vec{F}) \cdot \vec{G} - \vec{F} \cdot (\nabla \times \vec{G})$

e) $\nabla \times (\vec{F} \times \vec{G}) = (\nabla \cdot \vec{G})\vec{F} + (\vec{G} \cdot \nabla)\vec{F} - (\nabla \cdot \vec{F})\vec{G} - (\vec{F} \cdot \nabla)\vec{G}$

f) $\nabla(\vec{F} \cdot \vec{G}) = \vec{F} \times (\nabla \times \vec{G}) + \vec{G} \times (\nabla \times \vec{F}) + (\vec{F} \cdot \nabla)\vec{G} + (\vec{G} \cdot \nabla)\vec{F}$

g) $\nabla \cdot (\nabla \times \vec{F}) = 0$

h) $\nabla \cdot (\nabla\phi) = \hat{\Delta}\phi$

i) $\nabla \times (\nabla \times \vec{F}) = \nabla(\nabla \cdot \vec{F}) - \nabla^2 \vec{F}$

Divergence in A Plane

Let R be a region in xy -plane.

Let \hat{N} be the unit normal of

the boundary \mathcal{C} . $F = F_1(x,y)\hat{i} + F_2(x,y)\hat{j}$

$$\iint_R \text{div } F dA = \oint_{\mathcal{C}} F \cdot \hat{N} dr$$



Interpretation of Curl

Curl measures the extent the vector field "swirls" around point P.

Let \mathcal{C}_ϵ be a circle of radius ϵ and normal \hat{N}

$$\lim_{\epsilon \rightarrow 0^+} \frac{1}{\pi\epsilon^2} \oint F \cdot dr = \hat{N} \cdot \text{Curl } F(P)$$

Solenoidal and irrotational fields

A vector field is solenoidal in a domain D if $\text{div } F = 0$ in D .

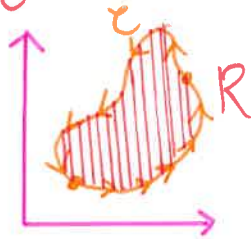
A vector field is irrotational in a domain D if $\text{curl } F = \vec{0}$ in D .

Every conservative vector field is irrotational. The curl of any vector field is solenoidal.

Greens Theorem

Let R be a regular closed region in the xy plane whose boundary going anticlockwise is \mathcal{C} . $F = F_1(x,y)\hat{i} + F_2(x,y)\hat{j}$

$$\oint_{\mathcal{C}} F_1(x,y) dx + F_2(x,y) dy = \iint_R \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) dA$$



Thus:

$$\oint_{\mathcal{C}} x dy = - \oint_{\mathcal{C}} y dx = \frac{1}{2} \oint_{\mathcal{C}} x dy - y dx = \iint_R 1 dA = \text{area of } R$$

Divergence Theorem 3D

Let D be a domain with boundary \mathcal{J} with unit vector \hat{N} pointing outward. And F is a vector field.

$$\iiint_D dV F \cdot \hat{N} = \oiint_{\mathcal{J}} F \cdot \hat{N} ds$$

Stokestheorem

Let \mathcal{J} be a surface in 3D space with unit normal \hat{N} and boundary \mathcal{C} and F is a vector field. then

$$\oint_{\mathcal{C}} F \cdot dr = \iint_{\mathcal{J}} \text{curl } \vec{F} \cdot \hat{N} ds$$

Variants of divergence Theorem

If the conditions on the left apply and ϕ is a scalar field then:

$$a) \iiint_D \text{curl } F dV = - \oiint_{\mathcal{J}} F \times \hat{N} ds$$

$$b) \iiint_D \text{grad } \phi dV = \oiint_{\mathcal{J}} \phi \hat{N} ds$$