

## Problem Description

Given a stream of positive integers  $S = a_1, a_2, \dots, a_m$  with  $\max(S) \leq n$ . Compute the *geometric mean* of  $S$  using  $\mathcal{O}(\text{polylog}(n) + \text{polylog}(m))$  memory.

## Problem Simplification

A very useful property of the geometric mean is that it is the arithmetic mean of  $S$  in log-scale. In other words it has a homomorphic relationship with the arithmetic mean. Mathematically expressed as:

$$\text{Geometric Mean}(a_1, a_2, \dots, a_m) = \exp\left(\frac{1}{m} \sum_{i=1}^m \ln(a_i)\right)$$

This is important since we do not need to keep track of the product of the element in  $S$  down the stream, but rather we need to keep track of the sum of the natural log of the elements, which is much smaller.

## Algorithm

Using the above simplification, an algorithm can be used to find the arithmetic sum of the elements of  $S$  and when the stream is finished (or at any point in the stream) the geometric mean can be calculated by using the *EXP* function of the sum divided by the number of elements seen in the stream.

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### Algorithm 1 Geometric Mean

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**Input:**  $S$

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1:  $sum \leftarrow 0$ 
2:  $seen \leftarrow 0$ 
3: for  $a \in S$  do
4:    $sum \leftarrow \ln(a) + sum$ 
5:    $seen \leftarrow seen + 1$ 
6: end for
7:  $res \leftarrow \exp\left(\frac{sum}{seen}\right)$ 
8: return  $res$ 
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## Proof of Correctness

An invariant  $\alpha$  in the code is that  $seen = \#elements \wedge sum = \sum_{i=1}^{seen} \ln(a_i)$  this is trivially true before the loop, then in the *for* loop the number of elements increase by one and so does the value of  $seen$  on line 5. The current value of  $sum$  is also increased by  $a$  which in this case is  $a_{seen}$ , in terms of the sequence  $S = a_1, \dots, a_{seen}, \dots, a_m$ . As a result  $\alpha$  is true through the entire *for* loop. This means that after the *for* every element has been seen and thus  $seen = m$  and hence the value of  $sum$  is  $\sum_{i=1}^m \ln(a_i)$ . Putting this in the simplification earlier we get that

$$\text{Geometric Mean} = \exp\left(\frac{sum}{seen}\right)$$

Which is the value that is returned on line 8. It is also to note that all elements  $a \in S$  are positive so  $\ln(a)$  will always be defined.

### Space Complexity

Given that the stream a stream of positive integers  $S = a_1, a_2, \dots, a_m$  with  $\max(S) \leq n$ . The worst case for this algorithm is when every element in the stream is equal to  $n$ , i.e. the stream of  $m$  elements with the value  $n$ .

In this case the value of  $sum$  would be  $m \cdot \ln(n)$ . This is in the order of  $\mathcal{O}(\log(m \cdot \ln(n))) = \mathcal{O}(\log(m) + \log(\ln(n)))$  space.

The value of  $res$  would trivially be  $res \leq n$ , since the geometric mean cannot be greater than the largest element in the stream, and thus use  $\mathcal{O}(\log(n))$  memory.

The value of  $seen$  will be equal to  $M$  and use  $\mathcal{O}(\log(m))$  memory.

In total the memory used will be thus be the sum of all these

$$\mathcal{O}(\log(m) + \log(\ln(n)) + \log(n) + \log(m)) = \mathcal{O}(\log(m) + \log(n))$$

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